



EWGA Chapter Championship Information Form

Due Date: March 15, 2011

click in each shaded cell to type information

Chapter Championship Details

Chapter Name:		Date of Qualifier:	
Registration Deadline: (must be at least 14 days out from CC date)		Rain Date:	
Handicap Cut-off date (<i>no less than 7 days from CC date</i>)			

Tournament Fees:	Chapter Fee per player: <i>(green & cart fees, F&B, range, etc.)</i>	\$
	Championship Entry Fee*:	\$ 35.00

*** \$35 entry fee will be paid by each participant directly to EWGA via EWGA Member Portal or fax**

Chapter Championship Director (CCD) & Committee

CCD Member # & Name:			
	<i>EWGA Member #</i>	<i>Last</i>	<i>First</i>
Address:			
	<i>Street Address</i>		<i>Apartment/Unit #</i>
	<i>City</i>	<i>State</i>	<i>ZIP Code</i>
Primary Phone:		Email:	
Do You intend to Compete? Y/N		Please indicate Tournament day Director in area below (non-playing)	

Chapter Championship Committee Members & Rules Officials

Please indicate "TBD" if Committee members or Rules Officials have yet to be identified by the due date of this form. Once identified, please re-submit completed form. Please list Golf Association affiliation for Rules Officials (i.e., USGA, "State" Golf Assoc., etc.)

Administration Leader:		Operations Leader:	
	<i>Last, First & EWGA Member #</i>		<i>Last, First & EWGA Member #</i>
Tournament Day Director: (Must be member of Committee)		Member #	

Rules Official: Please provide email/phone	
Rules Official: Please provide email/phone	

Golf Course Information

Name of Course:						
Street Address:					City:	
State/Province:		Zip:		Website:		
Course Contact Name:		Phone:		Email:		

Course Yardage & Ratings

Flight of Players	Yardage	Rating	Slope
1 st , 2 nd , 3 rd , & 4 th ; Scramble players- +1, 0, -1, -2 (forward set of tees- 4800-5300yds./slope 115-125)			
Championship; Scramble Players- +2 (2nd set of tees- 5400-5700yds. /slope 120-130)			

Submit completed form via fax or email to: EWGA Headquarters
Fax # - (561) 691-0012; email – championship@myewga.com